

USING VARIOUS GAMES AND CREATIVE METHODS
IN TEACHING ENGLISH

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Abstract: *This article discusses the use of various games and creative methods in English lessons. It also discusses the positive impact of various types of game methods on language learning.*

Keywords: *Creative methods, foreign languages, technology, game method, positive approach, grammar, vocabulary, foreign language, technological tools, modern methods, games, Common European Framework of Reference for Languages (CEFR).*

Introduction: After our country gained independence, interest in teaching foreign languages increased and many opportunities were created for young people. As our first President Islam Karimov said, "Currently, great importance is attached to teaching foreign languages in our country. This is certainly not without reason. Today, for our countries striving to take their rightful place in the world community, for our people building their great future in solidarity and cooperation with our foreign partners, there is no need to overestimate the importance of excellent knowledge of foreign languages." As a logical continuation of these ideas, the Presidential Decree "On measures to further improve the system of teaching "Foreign Languages", adopted on December 10, 2012, expanded the opportunities for learning foreign languages. New methods and requirements for teaching a foreign language in our republic, in accordance with the Common European Framework of Reference for Languages (CEFR), have been developed. According to it, textbooks were created for students of secondary schools and vocational colleges. In accordance with these requirements, classrooms were equipped with stands and new information and communication technologies. The demand for learning a foreign language is also increasing day by day. The subject of a foreign language is divided into four aspects (reading, writing, listening comprehension and speaking), and separate concepts and skills are given for each of them. Educational technologies are the effective use of modern information technologies in the educational process. They also involve improving the quality and efficiency of education by introducing modern innovative technologies into the educational process. In particular, there are several advantages of using such information and communication technologies in learning a foreign language. The role of modern technology in language learning and teaching is incomparable. The use of technological tools is useful in every aspect of learning a foreign language (reading, writing, listening comprehension and speaking). For example, for listening comprehension, this process cannot be carried out without a computer, player, CD discs. Listening comprehension is one of the most important parts of language learning. In this case, the student is required to pay attention to the speaker's pronunciation, compliance with grammatical rules, vocabulary and its meanings at the same time. In the use of modern technologies in the educational process, it is also an

important factor that students know and can use information and communication technologies well. Teaching and learning a foreign language using modern technologies is one of the most effective methods.

Today, great importance is attached to learning and teaching English in our country. We know that the use of modern innovative technologies and game methods in language teaching is effective. There are several effective methods for teaching foreign languages, in particular, English. In particular, you can use English videos, dialogues, movies or cartoons, and CDs during the lesson. The use of these technical means makes the process of learning a foreign language more interesting and effective for students. Here I would like to express my opinion on the game method in more depth. In order to develop the English language, English is taught in our country starting from the 1st grade. For grades 1-4, if the lesson is taught using computer materials in the form of games, the lesson process will be interesting and understandable for the student. A person usually achieves spiritual maturity through listening, speaking, seeing, and reading. In teaching foreign languages, it is necessary to improve the skills of listening, speaking, reading, and writing. In improving this skill, the role of the game method is invaluable. Lower-grade students are especially interested in lessons in the form of games and try to be active in the lesson to participate in the game. It should be noted that all the topics that need to be covered are taught to students according to the plan, and games help make this process easier and more interesting. When using the game method, it is advisable for the teacher to choose games based on the age and knowledge level of the students in the class he is teaching. As a result of using the game method, students' memory is strengthened, they learn to be agile, resourceful, think quickly, concentrate and work as a team. For example: Role-play - a role-playing game simultaneously carries out speech, game and educational activities. Students play various roles in English. The purpose of the role-playing game is to form and develop students' speech skills. Since role-playing games are based on interpersonal relationships, they meet the requirements set out in the draft national curriculum for general secondary education, and at the same time arouse students' interest in thinking and speaking in a foreign language.

Also, today, teaching through interactive games is becoming a tradition in schools. As is known, teaching through various games allows students to demonstrate their capabilities, concentrate, improve their knowledge and skills, and become stronger. The basis of using game technology is the activity that activates and intensifies the student. Psychologists emphasize that the psychological mechanisms of game activity are based on the fundamental needs of a person to express himself, find a stable place in life, self-control, and realize his potential. Any game should be based on generally accepted educational principles and tactics. Educational games should be based on educational subjects. During the game process, the student approaches this activity with more interest and acts freely than in a regular lesson. It should be noted that the game is, first of all, a method of teaching. Students participate in game lessons with interest, strive to win, and the teacher also educates the student through them. The student believes that by playing English games, he can speak, listen, understand, and write. We know that in the current

educational process, the student must be a subject. In this regard, paying more attention to interactive methods increases the effectiveness of education. One of the most important requirements for English lessons is to teach students to think independently. Today, English teachers, relying on the experience of educators in the United States and England, are using the following innovative methods. Let's look at them now:

“Creative Problem Solving” (Creative Problem Solving) To use this method, the beginning of the story is read, how it will end is left to the judgment of the students; – “Merry Riddles” is an important way to teach students riddles, they learn unfamiliar words and find the answer to the riddle; – “Quick answers” helps to increase the effectiveness of the lesson; – “Warm-up exercises” is the use of various games in the classroom to interest students in the lesson; – “Pantomime” is a method that can be used in a lesson where very difficult topics need to be explained or when students are tired after completing written exercises; – “A chain story” method helps to develop students’ oral speech; – “Role playing” can be used in all types of lessons. To teach a profession, people with professions such as “Interpreter”, “Translator”, “Writer”, “Poet” can participate in the lesson and talk to students; – “Thinkers meeting” poets and writers such as W. Shakespeare, A. Navoi, R. Burns can be “invited”. At such times, using the wise words they said in the lesson helps to educate young people as perfect people; – “When pictures speak” method is very convenient and helps in teaching English, developing the oral speech of students, for this it is necessary to use pictures related to the topic; – Quiz cards cards are distributed depending on the number of students and allow all students to participate in the lesson at the same time, which saves time. As we have seen, each innovative technology has its own advantages. All of these methods involve cooperation between teacher and student, and the student's active participation in the learning process.

Conclusion: In conclusion, we can say that games should be used in teaching English in all classes, but it is necessary to take into account that game materials and tasks differ from class to class. Everyone knows that grammar plays a very important role in learning English for several reasons. Without grammar, it is impossible to learn to speak correctly, build phrases and sentences, even if you have an enviable vocabulary. But in essence, grammar is just a set of rules, and learning them is not very interesting for many. What makes this difficult process easier is game methods. The teacher has a huge power in his hands that makes the learning process not only easier, but also more exciting and effective - these are games. With the help of games, students can learn even the most complex and boring grammar rules with pleasure. If games become an integral part of your lesson, your students will succeed in learning English. In our century, when computerization has become one of the first places in education, various games can be used to increase students' interest in learning English. On the initiative of our esteemed president, it has been decided to computerize all schools. This opens up huge opportunities for teachers and students.



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